

Bogdan S.

Senior Senior Java engineer

SUMMARY

- 12+ years of experience in the development using Java and related technologies (Java, Groovy) - Spring, Spring Boot framework - Intermediate English - Available ASAP

TECHNICAL SKILLS

Programming Languages	Groovy, Java
JavaScript Frameworks	AngularJS, Backbone.js
Java Libraries and Tools	Apache Ant, Guice, Hazelcast, JOOQ
Java Frameworks	Hibernate, Spring, Spring Boot
JavaScript Libraries and Tools	Marionette.js
Databases & Management Systems / ORM	AWS ElasticSearch, Cassandra, Hibernate, MongoDB, MySQL, Oracle Database, PostgreSQL, Redis, SQL
Amazon Web Services	AWS ElasticSearch
QA, Test Automation, Security	Apache Maven, Mockito
Deployment, CI/CD & Administration	Bamboo
SDK / API and Integrations	Blackberry SDK
Third Party Tools / IDEs / SDK / Services	Blackberry SDK, Eclipse, Eclipse RCP, IntelliJ IDEA
Virtualization, Containers and Orchestration	Docker
Operating Systems	FreeBSD, Linux
Version Control	Git
Web/App Servers, Middleware	JBoss
Message/Queue/Task Brokers	Kafka
Other Technical Skills	Netty, Protobuf

EXPERIENCE

Senior Java Developer

03.2021- Present

Responsibilities:

- Implementing new features and new microservices
- Fixing the issues in the existing microservices
- Creating improvements of unit and integration tests

Technologies: Java 11, Spring Boot, Postgres, Elasticsearch, Kafka, Redis, Docker

Senior Java Developer

08.2018 – Present

Responsibilities:

- Handling requirements from customer
- Discussing and planning PIs and sprints
- Implementing new features
- Fixing the issues in the existing system
- Creating improvements of unit tests stu

Technologies: Java 8, JBoss, Oracle DB, Eclipse RCP, Maven, Bamboo

Senior Java Developer, Sophos

01.2018 – 08.2018

Responsibilities:

- Leading a small team(back-end developer, front-end developer, QA)
- Communicating with customer
- Developing new features
- Fixing existing issues
- Improving integration with SalesForce

Technologies: Java 8, AngularJS, MongoDB, Spring, Groovy, Mockito

Senior Java Developer, PaymodeX

04.2017 – 01.2018

Responsibilities:

- Developing new features for the system

Technologies: Java 8, JBoss, Oracle DB, Spring

Senior Java Developer

11.2015 – 12.2016

Responsibilities: Developing new features for Business Process Management System(Tracking

software something like a Jira for corporate translation projects)

Technologies: Java 8, Guice, PostgreSQL, JOOQ, Backbone, Marionette

Java Developer, VaultMR (Automation system for rehabilitation clinics)

02.2013 – 11.2015

Responsibilities:

- Developing front-end and back-end part of the system

Technologies: Java 8, Cassandra, Vert.x, Hazelcast



Java Developer, Poker

Responsibilities:

- Developing gameplay features.
- Fixing security issues.
- Updating protocols

Technologies: Java 8, Hazelcast, Cassandra, MySQL, Netty, Google Protobuf

Android Developer, Superconnect

Responsibilities:

- Developing an android client application for corporate social networks.
- Optimizing SQL statements for execution on mobile devices.

Technologies: Eclipse, Ant

Senior Mobile Developer, Mobile Clearinghouse Network (Nowadays it's a usual client-bank software like privat24)

04.2011 – 03.2012

Responsibilities:

- Developing and supporting client software for different devices (Blackberry, J2me Phones, Android smartphones)

Technologies: Eclipse, Ant, Blackberry SDK

Android Developer

09.2009 – 03.2011

Responsibilities:

- Developing mobile client in order to protect and handle corporate phones like a desktop in Active Directory. Currently this functionality is named Mobile Device Management (MDM)

Technologies: Java, Android SDK, Eclipse

Mobile Java Developer

09.2008 – 09.2009

Responsibilities:

- Implementing J2ME application to communicate with VoIP server and provide VoIP service (Routing calls with the cheapest way)

Technologies: Eclipse, Ant

Mobile Java Developer

02.2008 – 09.2008

Responsibilities:

- Bug fixing issues in the existing games. Porting the j2me applications to BREW and Windows Mobile platforms

Mobile Java Developer, Gameloft Project: Pub Darts

06.2007 – 02.2008

Responsibilities:

- Developing a pre-production version of the game. Integrating visual components

Midnight Snooker

Responsibilities:

- Refactoring the old game-engine. Integrating new visual components



System Administrator

03.2005 – 06.2007

Responsibilities:

- Supporting an office local network. Installing the internet server and service.

Technologies: Linux, FreeBSD

Support Engineer

09.2003 – 02.2005

Responsibilities:

- Supporting an office infrastructure. Installing internet server and service.

- Programming internal projects.

EDUCATION

Master's Degree of mechanics and mathematics Kharkiv V.N.Karazin University

1998 – 2003

