

Hiring software engineer as easy as calling a taxi.

Andrea C.

JUNIOR VR DEVELOPER ARCHITECT BUILDING ENGINEER

SUMMARY

- Approached 3D projects with multiple techniques, from modeling to photogrammetry and VR/AR. The quality of my work has won me multiple competitions and sponsors for the projects I worked on.
- Fluent English.
- Native Italian
- Basic Portuguese
- Available ASAP

SKILLS

Main Technical Skills	Blender 3D
UI/UX/Wireframing	Adobe Photoshop
Third Party Tools / IDEs / SDK / Services	AutoCAD
Other Technical Skills	Lumion, Metashape, Rhinoceros, Unreal Engine, V-ray

EXPERIENCE

Junior VR Developer, Parallel Office - Mytokenspace

June 2022 - Current

Responsibilities:

- Working with Blender and Unreal Engine 5 to create VR experiences.
- kind of 3D skills from animation to C++ and Blueprint programming.

3D Modeler, REMLAB - Università degli Studi di Napoli Federico II Traineeship

Jun 2021 - Oct 2021

Responsibilities:

- Creation of complex animated 3D model and modular assets.

Public Relations and Graphic Design Team Manager, Unina Corse E-Team

Jul 2017 – Mar 2018

Responsibilities:

- Coordinator of public relations and graphic design departments.
- Created renders of our Formula SAE competition car to recruit sponsors.

Photogrammetrist, REMLAB - Università degli Studi di Napoli Federico II

Feb 2017 - Apr 2017

Responsibilities:

- Photoscanning and VR reproduction of an archeological site.

ACHIEVEMENTS

The staircase of Palazzo d'Avalos, Master Thesis - Science Exhibit

Nov 2022

Personal project selected by the University as one of two projects for the exhibition.

Terme di Via Terracina in VR, Traineeship Project - Science Exhibit

Apr 2017

Group project selected by the University to participate in the exhibit.

Il cannocchiale, riqualifica del lungomare di Ischia Porto, Architectural Competition Prize

Feb 2017 - Jul 2017

Special Mention for technique

EDUCATION

Engineering and Master's Degree in, Building Engineering and Architecture

Università degli Studi di Napoli Federico II

Master's thesis in 3D modeling, reconstruction, and visualization of a cultural and historical heritage site.

Mar 2022

Erasmus Exchanges

Poland - Gdansk University of technology Sept 2019 - Jul 2020

Portugal - University of Aveiro Feb 2018 - Jul 2018

