

Vasiliy Sh.

Front-end Engineer

SUMMARY

- 3+ years of commercial experience in IT
- Experience in developing web applications using JavaScript (React)
- Deep knowledge of HTML, CSS, TypeScript
- New functionality development
- Communicative, responsible, hardworking, result-oriented
- Experience from simple sites to huge projects for companies
- Good attention to details
- Good logical thinking and team play
- Intermediate- English
- Availability starting from ASAP

SKILLS

Main Technical Skills	JavaScript, TypeScript
Programming Languages	Basic
UI Frameworks, Libraries, and Browsers	Bootstrap, CSS, HTML5, Material UI, SASS, SCSS
JavaScript Frameworks and Libraries	ES6, React, React-Router, Redux, Redux-Saga, Redux Thunk, Redux-toolkit, Webpack, yup
Deployment, CI/CD & Administration	Axios
SDK / API and Integrations	Eslint LinkedIn API
Version Control	Git, GitHub, GitLab
Collaboration, Task & Issue Tracking	Jira
Methodologies, Paradigms and Patterns	Kanban, Scrum
Operating Systems	Windows
Other Technical Skills	Chrome Extensions

EXPERIENCE

Javascript Developer

November 2021 - Present

Javascript Developer

August 2020 - October 2021

Javascript Developer6 Freelance

October 2019 - August 2020

PROJECTS

Front-end development

Sept 2022 - July 2023

Description: Photo-sharing social networking application, which allows user to edit and upload photos, to exchange messages, to follow and put likes on each other posts.

The application was optimized

Responsibilities: Development of new project functionality. Creation of reusable components. Bug fixing. Developing flexible user interfaces using React concepts. Conducting code reviews. Project Deployment to Hosting. Communicating with the client.

Technologies: React, TypeScript, Redux, Redux-thunk, React Router, Material UI, Yup

Front-end development

Apr 2022 - Sept 2022

Description: A platform for hiring and job searching. The main advantage is the large number of criteria for selecting a particular candidate or job. The well-designed and user-friendly user interface, as well as the flexibility for the specific user's request, gives a significant advantage in the market, among competitors.

Responsibilities: Project assembly. Creating a layout based on UI component style libraries. Developing application logic (working with API, dynamic component mapping, forms and their validation, data caching). Conducting code reviews. Communication with the client

Technologies: React, React Router, SCSS, Bootstrap, Webpack

Front-end development

Oct 2021 - Apr 2022

Description: The publishing system for young authors, which allows them to create the book and prepare it for publishing. The system allows users to upload texts for their books, edit them online (change styles, add pictures, create the table of contents, etc.) Then an author creates the cover for his book- adds his picture, title and annotation, and gets them fully prepared for publishing. Then the user can get the book published, send it to an e-bookshop or download a fully prepared book as a file. The service is associated with e-book shops, where the author can place his proceedings. The system also provides users with guides and they can order professional help.



Responsibilities: Designing forms and testing them, modifying user interface based on criteria, working with print layout, creating user interface

Technologies: React, Redux, React Router, Redux-Thunk, ES2016, HTML5, SCSS

Front-end development

May 2021 – Oct 2021

Description: The project is a big powerful data analyzer that gives its users such benefits as giving a lot of useful advice on how to correct the order of any activities during the workday. It doesn't change the amount of time being spent on each of the tasks particularly but affects only the schedule changes which will help your business to keep growing with less spending.

Responsibilities: Designing a project from scratch, creating basic components and logic. Creation of tests for components. Review of junior developers.

Technologies: JS, React, Redux, Redux-saga, CSS3

Front-end development

Sept 2020 - May 2021

Description: Tracking system for large sport events. The main purpose is to serve as a communication system between athletes and colleges. It contains all the necessary information for athletes, coaches and fans, and gives a possibility to find an athlete and get information about him.

Responsibilities: Code refactoring. Adding new functionality to the current

Technologies: JS, React, Redux, CSS3 working project.

Front-end development

Oct 2019 - Sept 2020

Description: Platform for retail likes and comments in social media. It helps people to make their accounts popular. It has the landing page and comfortable admin management for calculating and ordering.

Responsibilities: Project assembly. Adaptive site layout for all devices. Custom page styling. Publishing to hosting.

Technologies: HTML, SASS, Webpack

EDUCATION

Oles Honchar Dnipro National University

Faculty of Mechanics and Mathematics, Statistics and probability theory

2021 - Current,

