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# Mariia K.

## Middle+ UI/UX Designer

### SUMMARY

- UI/UX Designer with 5 years of experience in Ukraine
- Proficient in Adobe Photoshop, Adobe Illustrator, Adobe After Effects, Adobe Animate, Adobe Media Encoder, and other design tools
- Skilled in web design, prototyping, wireframes, and illustration
- Experienced in creating complete system designs for products
- Familiar with project management tools such as Trello and Jira, as well as version control systems like GitLab
- Strong background in engineering, holding a Master's degree in biomedical engineering
- Fluent in English with a B1 level proficiency

### SKILLS

<b>Main Technical Skills</b>	UI/UX Design (5 yr.), Adobe Illustrator, Web Design, Blender 3D
<b>UI/UX/Wireframing</b>	Adobe After Effects, Adobe Illustrator, Adobe Photoshop, Figma, Prototyping, Sketch, UI/UX Design (5 yr.), Web Design, Wireframes, Wix
<b>Collaboration, Task &amp; Issue Tracking</b>	Atlassian Trello, Jira
<b>Version Control</b>	Git
<b>Other Technical Skills</b>	Adobe Animate, Adobe Media Encoder, Dropbox, Git Lab, Movavi, Wixmotion design

### WORK EXPERIENCE

#### UI/UX Designer, UI/UX Designer

**Duration:** Oct 2021 - Present

**Summary:**

- Making the design of product for determination and developing skills
- creating a complete system design for a product

**Responsibilities:** Making the design of product for determination and developing skills; creating a complete system design for a product.

**Technologies:** Figma: Prototyping, Design, Creating styles, Illustration; Adobe Illustrator: Illustration, Icons

### **UI/UX Designer, UI/UX Designer**

**Duration:** Jul 2019 - Aug 2022

**Summary:** Creating a small program interface for user interaction with Unity 3D and Hardware technologies.

**Responsibilities:** Creating a small program interface for user interaction with Unity 3D and Hardware technologies.

**Technologies:** Figma: Prototyping, Design, Creating styles, Illustration; Adobe Illustrator: Illustration

### **UI/UX Designer, UI/UX Designer**

**Duration:** Aug 2021 - Oct 2021

**Summary:** Making the design of a city guide for tourists.

**Responsibilities:** Making the design of a city guide for tourists.

**Technologies:** Figma: Prototyping, Design, Creating styles, Illustration; Adobe Illustrator: Illustration, Icons

### **UI/UX Designer, UI/UX Designer**

**Duration:** Jan 2020 - Jul 2021

**Summary:** Creating a technical concept of robot in 3D format for advertising development of the product "Farmer Bot".

**Responsibilities:** Creating a technical concept of robot in 3D format for advertising development of the product "Farmer Bot".

**Technologies:** Blender 3D: 3D modeling; Figma: Prototyping, Design, Creating styles, Illustration; Adobe Illustrator: Illustration, Icons

### **UI/UX Designer, UI/UX Designer**

**Duration:** Feb 2021 - Mar 2021

**Summary:**

- Creation of the official website of the IT company on the WIX platform
- Adapting the site for mobile devices

**Responsibilities:** Creation of the official website of the IT company on the WIX platform; Adapting the site for mobile devices.

**Technologies:** Wix: Design, Adaptation, Animation; Figma: Prototyping, Creating styles, Illustration; Adobe Illustrator: Icons, Illustration

### **UI/UX Designer, UI/UX Designer**

**Duration:** Jul 2021 - Sep 2021

**Summary:** Creating a mobile application design for digitalization of the process of creating concrete structures during construction.

**Responsibilities:** Creating a mobile application design for digitalization of the process of creating concrete structures during construction.

**Technologies:** Figma: Prototyping, Design, Creating styles, Illustration; Adobe Illustrator: Icons



## **UI/UX Designer, UI/UX Designer**

**Duration:** Apr 2020 - Present

### **Summary:**

- Creating a multifunctional design of an online store of cosmetics and household goods
- adapting the design dimensions for mobile devices

**Responsibilities:** Creating a multifunctional design of an online store of cosmetics and household goods; adapting the design dimensions for mobile devices.

**Technologies:** Figma: Prototyping, Design, Creating styles, Illustration; Adobe Illustrator: Illustration

## **UI/UX Designer, UI/UX Designer**

**Duration:** Apr 2018 - Jul 2019

### **Summary:**

- Design of webpage and mobile app
- Creating a big number of icons and advertising banners

**Responsibilities:** Design of webpage and mobile app; Creating a big number of icons and advertising banners.

**Technologies:** Adobe Photoshop, Adobe Illustrator, Figma, Mobile Design, Jira, Git Lab, Wireframes, User Interface

## **EDUCATION**

- **Vinnitsia National Technical University**  
Master's Degree in biomedical engineering  
Sept 2020 - Jan 2022
- **Vinnitsia National Technical University**  
Bachelor's Degree in biomedical engineering  
Sept 2016 - June 2020

## **CERTIFICATION**

- **Winstars Technology & Courses**  
Web Designer  
2018 - 2019