

# Vivian Ani

## Middle UI/UX Designer

### SUMMARY

I am an experienced UI/UX Designer with a focus on Figma, HTML and CSS. I have solid expertise in creating complex design systems and user-friendly interfaces for various digital products.

In my 2+ years of designing user focused interfaces, I have gained experience in carrying out user research, creating wireframes & prototypes, coming up with responsive designs and working with cross-functional teams.

I am academically backed with a BSc in Marketing from the University of Nigeria, with additional training in UI/UX Design from Dev and Design HQ and Genesys learnable.

### TECHNICAL SKILLS

<b>Main Technical Skills</b>	Figma, HTML, CSS, Remote Work Fit, Design systems
<b>UI Frameworks, Libraries, and Browsers</b>	CSS, HTML
<b>Methodologies, Paradigms and Patterns</b>	Agile
<b>UI/UX/Wireframing</b>	Atomic design, Design systems, Figma, Prototyping, Responsive Design, Webflow, Wireframes
<b>Soft Skills</b>	Attention to Detail, Design Thinking, Remote Work Fit
<b>Project Management &amp; Administration</b>	Design Thinking
<b>Other Technical Skills</b>	Teamwork

### EXPERIENCE

#### UI/UX Designer, freelance roles

**Duration:** April 2024 - September 2024

**Responsibilities:** Created user research, style guides, wireframes, prototypes, and worked with development teams for the actual implementation.

**Technologies:** Figma

### **UI/UX Designer, iStudio Technologies (Remote)**

**Duration:** January 2024 - September 2024

**Responsibilities:**

Conducted user research to gain insights from users.

Created style guides and components to come up with complex design system for several products.

Created wireframes and prototypes to test and refine designs.

Collaborated with the development team, to come up with visually appealing and user-friendly live interfaces for digital products.

**Technologies:** Figma

### **Product Design Intern, Genesys Tech Hub (Remote)**

**Duration:** 2022 - 2023

**Responsibilities:**

Conducted user research to gain insights from users.

Created style guides and components to come up with complex design system for several products.

Created wireframes and prototypes to test and refine designs.

Collaborated with the development team, to come up with visually appealing and user-friendly live interfaces for digital products.

**Technologies:** Figma, SCRUM/Agile Methodologies

## **PROJECTS**

### **UI/UX Designer, MOBR Car Rental Mobile Application**

**Summary:** Designed and implemented the user interface for a car rental mobile application focusing on user experience.

**Responsibilities:** Created user research, style guides, wireframes, prototypes, and worked with development teams for the actual implementation.

**Technologies:** Figma

**Link:** <https://www.figma.com/proto/jn20OvileF9jB4BwMqtUuj/Mobr?node-id=26-100&node-type=frame&t=HvRPZdyQ5TlztzEY-1&scaling=scale-down&content-scaling=fixed&page-id=23%3A78&starting-point-node-id=216%3A2429>

### **UI/UX Designer, Subscription Management App**

**Summary:** Developed a subscription management app ensuring intuitive user interface and seamless user experience.

**Responsibilities:** Conducted user research, developed design systems, and collaborated with developers for production.

**Technologies:** Figma

**Link:** <https://www.behance.net/gallery/199074149/Trakpadi-Subscription-Mgt-App>



### **UI/UX Designer, Interactive Design of Components in Next UI Library**

**Summary:** Crafted interactive components for the Next UI Library to enhance design workflows and increase efficiency.

**Responsibilities:** Created detailed wireframes and prototypes, and worked closely with the development team to implement designs.

**Technologies:** Figma

**Link:** <https://www.behance.net/gallery/195664719/Prototype-Design>

### **UI/UX Designer, Car Manufacturing Company Landing Page**

**Summary:** Designed a captivating landing page for a car manufacturing company, focusing on branding and customer engagement.

**Responsibilities:** Developed and tested wireframes and prototypes to ensure optimal design before collaboration for live interfacing.

**Technologies:** HTML, CSS

**Link:** <https://www.behance.net/gallery/202770243/Excellaro-Car-manufacturing-company-landing-page>

### **UI/UX Designer, Design Agency Landing Page**

**Summary:** Led the design of a dynamic and responsive design agency landing page, enhancing the company's online presence.

**Responsibilities:** Handled user research, wireframing, prototyping, and teamed up with developers for the final design.

**Technologies:** Figma

**Link:** <https://www.behance.net/gallery/195409389/Low-fidelity-design-for-DZYN>

### **UI/UX Designer, Responsive Form - HTML/CSS**

**Summary:** Created a responsive form utilizing HTML and CSS, ensuring compatibility across different devices and browsers.

**Responsibilities:** Conceptualized and coded the form, prioritizing user-friendly design and responsiveness.

**Technologies:** HTML, CSS

**Link:** <https://66883ecf524ab768f04c2ed6--jade-madeleine-e66031.netlify.app/>

### **UI/UX Designer, Responsive Design**

**Summary:** Contributed to a responsive design project, ensuring seamless user experience on various devices and screen sizes.

**Responsibilities:** Focused on crafting flexible layouts, images, and an overall design that adjusts to varying contexts.

**Technologies:** Figma, HTML, CSS

**Link:** <https://x.com/vivifiedVee/status/1810938130171843061>

## **EDUCATION**

- **Bachelor of Science, Marketing**  
University of Nigeria, Nsukka, 2022  
Not Provided



## CERTIFICATION

- **UI/UX Design**  
Dev and Design HQ, Jan 2024 - Jun 2024  
6 months
- **UI/UX Design**  
Genesys Learnable, Nov 2022 - Jul 2023  
8 months

