Vivian Ani
Middle UI/UX Designer

SUMMARY

I am an experienced UI/UX Designer with a focus on Figma, HTML and CSS. I have solid expertise in creating complex design systems and user-friendly interfaces for various digital products. In my 2+ years of designing user focused interfaces, I have gained experience in carrying out user research, creating wireframes & prototypes, coming up with responsive designs and working with cross-functional teams. I am academically backed with a BSc in Marketing from the University of Nigeria, with additional training in UI/UX Design from Dev and Design HQ and Genesys learnable.

TECHNICAL SKILLS

Main Technical Skills	Figma, HTML, CSS, Remote Work Fit, Design systems
UI Frameworks, Libraries, and Browsers	CSS, HTML
Methodologies, Paradigms and Patterns	Agile
UI/UX/Wireframing	Atomic design, Design systems, Figma, Prototyping, Responsive Design, Webflow, Wireframes
Soft Skills	Attention to Detail, Design Thinking, Remote Work Fit
Project Management & Administration	Design Thinking
Other Technical Skills	Teamwork

EXPERIENCE

UI/UX Designer, freelance roles

Duration: April 2024 - September 2024
Responsibilities: Created user research, style guides, wireframes, prototypes, and worked with development teams for the actual implementation.
Technologies: Figma

UI/UX Designer, iStudio Technologies (Remote)

Duration: January 2024 - September 2024
Responsibilities:
Conducted user research to gain insights from users.
Created style guides and components to come up with complex design system for several products.
Created wireframes and prototypes to test and refine designs.
Collaborated with the development team, to come up with visually appealing and user-friendly live interfaces for digital products.
Technologies: Figma

Product Design Intern, Genesys Tech Hub (Remote)

Duration: 2022 - 2023
Responsibilities:
Conducted user research to gain insights from users.
Created style guides and components to come up with complex design system for several products.
Created wireframes and prototypes to test and refine designs.
Collaborated with the development team, to come up with visually appealing and user-friendly live interfaces for digital products.
Technologies: Figma, SCRUM/Agile Methodologies

PROJECTS

UI/UX Designer, MOBR Car Rental Mobile Application

Summary: Designed and implemented the user interface for a car rental mobile application focusing on user experience.
Responsibilities: Created user research, style guides, wireframes, prototypes, and worked with development teams for the actual implementation.
Technologies: Figma
Link: https://www.figma.com/proto/jn2OOvileF9jB4BwMqtUuj/Mobr?node-id=26-100&node-type=frame&t=HvRPZdyQ5TIztzEY-1&scaling=scale-down&content-scaling=fixed&page-id=23%3A78&starting-point-node-id=216%3A2429

UI/UX Designer, Subscription Management App

Summary: Developed a subscription management app ensuring intuitive user interface and seamless user experience.
Responsibilities: Conducted user research, developed design systems, and collaborated with developers for production.
Technologies: Figma
Link: https://www.behance.net/gallery/199074149/Trakpadi-Subscription-Mgt-App

UI/UX Designer, Interactive Design of Components in Next UI Library

Summary: Crafted interactive components for the Next UI Library to enhance design workflows and increase efficiency.
Responsibilities: Created detailed wireframes and prototypes, and worked closely with the development team to implement designs.

Technologies: Figma
Link: https://www.behance.net/gallery/195664719/Prototype-Design

UI/UX Designer, Car Manufacturing Company Landing Page

Summary: Designed a captivating landing page for a car manufacturing company, focusing on branding and customer engagement.
Responsibilities: Developed and tested wireframes and prototypes to ensure optimal design before collaboration for live interfacing.
Technologies: HTML, CSS
Link: https://www.behance.net/gallery/202770243/Excellaro-Car-manufacturing-company-landing-page

UI/UX Designer, Design Agency Landing Page

Summary: Led the design of a dynamic and responsive design agency landing page, enhancing the company's online presence.
Responsibilities: Handled user research, wireframing, prototyping, and teamed up with developers for the final design.
Technologies: Figma
Link: https://www.behance.net/gallery/195409389/Low-fidelity-design-for-DZYN

UI/UX Designer, Responsive Form - HTML/CSS

Summary: Created a responsive form utilizing HTML and CSS, ensuring compatibility across different devices and browsers.
Responsibilities: Conceptualized and coded the form, prioritizing user-friendly design and responsiveness.
Technologies: HTML, CSS
Link: https://66883ecf524ab768f04c2ed6--jade-madeleine-e66031.netlify.app/

UI/UX Designer, Responsive Design

Summary: Contributed to a responsive design project, ensuring seamless user experience on various devices and screen sizes.
Responsibilities: Focused on crafting flexible layouts, images, and an overall design that adjusts to varying contexts.
Technologies: Figma, HTML, CSS
Link: https://x.com/vivifiedVee/status/1810938130171843061

EDUCATION

- **Bachelor of Science, Marketing**
  University of Nigeria, Nsukka, 2022
  Not Provided

CERTIFICATION

- **UI/UX Design**
  Dev and Design HQ, Jan 2024 - Jun 2024
  6 months

- **UI/UX Design**
Genesys Learnable, Nov 2022 - Jul 2023
8 months