

OLEKSANDR ZAZHYTSKYI

Expert Flutter Developer

SUMMARY

With an impressive tenure exceeding 15 years in software engineering, the engineer boasts a rich mosaic of technical expertise, underscored by a strong academic foundation with a Doctorate in Mechanical Engineering from the National Technical University of Ukraine 'Kyiv Polytechnic Institute'. Specializing in Flutter, the engineer has a history of crafting mobile applications with a sharp focus on developing new features, debugging, and enhancements. Proven proficiency in a plethora of programming languages and technologies including Dart, React, Redux, TypeScript, and ActionScript is evident. The engineer's versatility is further highlighted by a diverse project portfolio encompassing automotive interfaces, online casinos, educational platforms, and more. Their contribution to software development adheres to the latest SDLC best practices, with applications that have significantly benefited from their knowledge in Data Science and Python, as certified by Robot_dreams.

TECHNICAL SKILLS

Main Technical Skills	Facebook Auth (3 yr.), Dart (3 yr.), React, Redux, TypeScript
Programming Languages	Dart (3 yr.), Python, TypeScript
JavaScript Frameworks	React
JavaScript Libraries and Tools	Redux
Data Analysis and Visualization Technologies	Apache Spark Streaming
Databases & Management Systems / ORM	Apache Spark Streaming
SDK / API and Integrations	API, Facebook Auth (3 yr.)
Methodologies, Paradigms and Patterns	FDD, OOP
Platforms	LCDP
Other Technical Skills	Data Science



WORK EXPERIENCE

ActionScript Developer, MitriDAT

Duration: 06/2003 - 09/2006

Summary: ActionScript development work at MitriDAT.

Responsibilities: ActionScript development.

Technologies: ActionScript

ActionScript Developer, Handmade Interactive

Duration: 09/2006 - 10/2008

Summary: Extensive development and programming in ActionScript at Handmade Interactive.

Responsibilities: ActionScript development.

Technologies: ActionScript

ActionScript Developer, World Web Studio

Duration: 10/2008 - 02/2009

Summary: Involvement in various ActionScript projects at World Web Studio.

Responsibilities: ActionScript development.

Technologies: ActionScript

ActionScript Developer, Daxx

Duration: 02/2009 - 07/2009

Summary: ActionScript Developer position at Daxx focused on developing interactive applications.

Responsibilities: ActionScript development.

Technologies: ActionScript

Co-Founder, Tuvisum

Duration: 07/2009 - 09/2012

Summary: Co-founding and contributing to Tuvisum projects as a co-founder.

Responsibilities: Project leadership, ActionScript development.

Technologies: ActionScript

ActionScript Developer, navigaya

Duration: 09/2011 - 04/2013

Summary: Developing various projects in ActionScript at navigaya.

Responsibilities: ActionScript development.

Technologies: ActionScript



ActionScript Developer, IQ Friends**Duration:** 04/2013 - 08/2013**Summary:** ActionScript development for IQ Friends.**Responsibilities:** ActionScript development.**Technologies:** ActionScript**Software Developer, Luxoft****Duration:** 12/2013 - 03/2015**Summary:** Contributed to software development projects at Luxoft.**Responsibilities:** Software development.**Software Developer, Evolution****Duration:** 07/2015 - 04/2020**Summary:** Worked on a range of software development activities at Evolution.**Responsibilities:** Software development.**Flutter Developer, Official App of the International Ice Hockey Federation****Duration:** 03/2021 - 05/2021**Summary:**

- Key Flutter Developer on the Official App of the International Ice Hockey Federation at mg56
- lv

Responsibilities: Development of the new features and functionality, bug fixing, improvements.**Technologies:** Flutter**Flutter Developer, FabApp: Kids learning games****Duration:** 08/2021 - 04/2022**Summary:**

- Flutter Developer for FabApp: Kids learning games at hedgefun
- net

Responsibilities: Development of the new features and functionality, bug fixing, improvements.**Technologies:** Flutter**Flutter Developer, Fortunica App****Duration:** 10/2022 - 11/2023**Summary:** Played a Flutter developer role in the Fortunica App project at Webspark.

Responsibilities: Development of the new features and functionality, bug fixing, improvements.

Technologies: Flutter

Flutter Developer, Crime Junkie Fan Club App

Duration: 04/2024 - 05/2025

Summary: Flutter Developer at SmartWebStudio for the Crime Junkie Fan Club App.

Responsibilities: Development of the new features and functionality, bug fixing, improvements.

Technologies: Flutter

Flutter Developer, Educational platform

Duration: 05/2025

Summary: Key role in developing the Educational platform as a Flutter Developer at InAppo.

Responsibilities: Development of the new features and functionality, bug fixing, improvements.

Technologies: Flutter

EDUCATION

- **Doctor of Philosophy (PhD), Mechanical Engineering**
- National Technical University of Ukraine 'Kyiv Polytechnic Institute'
- 01/2003 - 12/2006
- **Magister Degree, Mechanical Engineering**
- National Technical University of Ukraine 'Kyiv Polytechnic Institute'
- 01/2001 - 12/2003
- **Bachelor Degree, Engineering**
- National Technical University of Ukraine 'Kyiv Polytechnic Institute'
- 01/1997 - 12/2001

CERTIFICATION

- **Data Science with Python**
- Robot_dreams

