

Andrii M.

Middle Project Manager

SUMMARY

- Project manager with over 4 years of management experience, successfully sourced, negotiated, and closed tens of projects. - Worked as a sales manager, account manager, project manager, and manual QA. - Proven track record in developing task backlogs, organizing development into sprints, and coordinating sprint goals with cross-functional teams to ensure timely delivery of projects. - Skilled in planning and conducting daily/weekly meetings, tracking progress, and ensuring adherence to project deadlines. - Expertise in implementing quality assurance measures, including preparing and managing bug reports, overseeing issue resolution, and incorporating customer feedback to enhance product functionality and performance.

TECHNICAL SKILLS

Main Technical Skills	Project Management
Cloud Platforms, Services & Computing	Azure
Methodologies, Paradigms and Patterns	Agile, Kanban, Scrum, Waterfall
Collaboration, Task & Issue Tracking	Atlassian Trello, Jira
Third Party Tools / IDEs / SDK / Services	Office 365
Project Management & Administration	Project Management
Other Technical Skills	Manual QA

EXPERIENCE

Rap Therapy - <https://www.raptherapy.co.uk/>

Used technologies: C#, ASP.NET Core, Electron.Net, GitHub

Team size: 4

Project Overview: The project involved developing a desktop application with a unique therapy form that combines rap music and storytelling elements to help children express themselves, explore their emotions, and work through personal challenges. The game consists of 10 different games with various levels of difficulty and more than 300 pages of content. The development process was split into several sprints. Each sprint delivered a new version with developed and tested new features.

Role: As the Business Development Manager, I initiated the project and managed the successful signing of the contract with the client. I was also assigned the role of Project Manager throughout the development process.

Responsibilities:

Client Communication and Negotiation:

- Taking a key role in communication with the client to understand their needs and requirements.
- Negotiating project scope, timeline, and budget in collaboration with technical specialists.

Project Planning and Management:

- Developing task backlog and organizing the development process into sprints in collaboration with the development team, defining sprint goals in coordination with the development team.
- Plan daily/weekly meetings, check progress, and ensure the team meets project deadlines.

Quality Assurance and Customer Feedback:

- Quality assurance measures to ensure the application's functionality and performance, such as preparing bug reports and passing them to developers who worked on issues and bugs.
- Reviewing customer feedback, working on proposals, and planning future sprints.

Result: The final product met all client requirements and expectations, and the customer was satisfied with our services.

Corporate Website with Marketing Automation for a Financial Services Firm.

Project Overview: A financial services company leveraged Sitecore to build a highly secure and personalized corporate website and automated marketing campaigns to increase lead generation. Key Features:

Personalized User Experience: Using Sitecore's personalization engine, the website delivered tailored content to users based on their browsing history, interaction with content, and user profiles.

Marketing Automation: Sitecore's marketing automation capabilities created automated email campaigns triggered by user behaviors, such as downloading financial reports or completing contact forms.

Compliance and Security: Given the sensitive nature of the industry, Sitecore's security features ensured that data privacy regulations such as GDPR were strictly adhered to.

Responsibilities:

Client Communication and Negotiation:

- Taking a key role in communication with the client to understand their needs and requirements.
- Negotiating project scope, timeline, and budget in collaboration with technical specialists.



Project Planning and Management:

- Developing task backlog and organizing the development process into sprints in collaboration with the development team, defining sprint goals in coordination with the development team.
- Planning daily/weekly meetings, checking the progress, and ensuring the team meets project deadlines.

Quality Assurance and Customer Feedback:

- Quality assurance measures to ensure the application's functionality and performance, such as preparing bug reports and passing them to developers who worked on issues and bugs.
- Reviewing customer feedback, working on proposals, and planning future sprints.

Result: The final product met all client requirements and expectations, and the customer was satisfied with our services.

Web application for USA company

Used technologies: .Net, Back-End, Front-End, Web, Blazor, API, ASP MVC.

Team size: 4

Project Overview: The main work on this project was based on internal sites for a VR/AR company. Our customer has some VR/AR applications for outdoor activities, music festivals, and games. The main thing of these activities was to collect different objects on the map. Our team created several lightweight CMS systems to manage the content, which will be shown to users in different locations.

Role: As the Business Development Manager, I initiated the project and managed the successful signing of the contract with the client. I was assigned the role of Project Manager throughout the development process. I was also responsible for QA measures in the initial stages of the project.

Responsibilities:

Client Communication and Negotiation:

- Taking a key role in communication with the client to understand their needs and requirements.
- Negotiating project scope, timeline, and budget in collaboration with technical specialists.

Project Planning and Management:

- Developing task backlog and organizing the development process into sprints in collaboration with the development team, defining sprint goals in coordination with the development team.
- Planning daily/weekly meetings, checking the progress, and ensuring that the team meets project deadlines

Quality Assurance and Customer Feedback:

- Quality assurance measures to ensure the functionality and performance of the application, preparing bug reports and passing them to developers who worked on issues and bugs.



- Reviewing customer feedback, working on proposals, and planning future sprints.

Result: The development of lightweight CMS systems enabled proper content management, allowing all users to use these applications and enjoy the game.

Veloxly - <https://veloxy.io/>

Used technologies: .NET, Front-End, Angular 9, unit tests, Azure, AWS, API, Microservices

Team size: 10

Description: American startup in the sales industry. Veloxly helps sales teams find the best opportunities to make sales and keep track of everything they need to do to close deals. With such a tool, salespeople can see if their emails have been opened by customers, sync their calendars to make sure they never miss an important meeting or follow-up, and keep track of all their sales activities in one place. This project involved developing a set of plugins for Gmail, Chrome, Outlook, Office 365 (cross-platform), iOS, and Android applications. Additionally, our team developed two websites: one duplicating the plugins' functionality and another providing detailed analytics and insights for sales performance.

Role: I was assigned the role of the Project Manager of the development process. The team lead and I were responsible for communication with the customers' side, defining tasks, preparing sprints backlog, solving issues, and supporting the project.

Responsibilities:

Client Communication and Negotiation:

- Communicating with the client and BA to understand their needs and requirements.
- Negotiating project scope, timeline, and budget in collaboration with technical specialists and team lead.

Project Planning and Management:

- Developing task backlog and organizing the development process into sprints in collaboration with the development team, defining sprint goals in coordination with the development team.
- Planning daily/weekly meetings, checking the progress, and ensuring that the team meets project deadlines

Quality Assurance and Customer Feedback

- Quality assurance measures to ensure the functionality and performance of the application, preparing bug reports and passing them to developers who worked on issues and bugs.
- Reviewing customer feedback, working on proposals, and planning future sprints.

Result: Our team successfully developed a set of different plugins, a website duplicating the plugins' functionality, and another website for detailed analytics and insights for sales performance.



EDUCATION

Ivan Franko National University of Lviv, Faculty of Journalism

(2016-2020) / Bachelor's degree

Ivan Franko National University of Lviv, Faculty of Journalism

(2020 - 2021) / Master's degree

IT Sales courses SOURCE IT

(January 2021 - March 2021) / IT Sales certificate

