

Vladyslav Y

Senior .NET MAUI Developer

SUMMARY

- Engineer with 9+ years in mobile app development using Xamarin, Xamarin.Forms, and .NET MAUI, delivering cross-platform solutions for US, UK, and UA clients.
- Expertise in MVVM frameworks (MvvmCross, MvvmLight) and database technologies including SQLite and Realm.
- Proven track record leading teams and architecting scalable apps with CI/CD pipelines using Jenkins, AppCenter, and Azure DevOps.
- Azure, AWS, and GCP cloud services
- Experience integrating complex payment systems (Stripe, ACH, PayPal) and backend services with REST APIs and EFCore.

TECHNICAL SKILLS

Main Technical Skills	.NET MAUI (4 yr.), Xamarin (9 yr.), .NET (9 yr.), SQLite (9 yr.), AWS
Programming Languages	C# (9 yr.), Rust (1 yr.), TypeScript (1 yr.)
.NET Platform	EF Core (1 yr.), .NET (9 yr.), WPF (1 yr.)
Mobile Frameworks and Libraries	Flutter (1 yr.), .NET MAUI (4 yr.), Xamarin (9 yr.)
Databases & Management Systems / ORM	Realm (1 yr.), SQLite (9 yr.)
Cloud Platforms, Services & Computing	AWS, Azure, GCP
Azure Cloud Services	Azure DevOps
Methodologies, Paradigms and Patterns	Agile, Behavior Driven Development, FDD, MvvmCross, MvvmLight (2 yr.), Scrum, TDD
Third Party Tools / IDEs / SDK / Services	AppCenter, ReSharper, Rider, Visual Studio
Virtualization, Containers and Orchestration	Docker (1 yr.)
SDK / API and Integrations	GraphQL (1 yr.), PayPal API, RESTful API (9 yr.), Stripe
Deployment, CI/CD & Administration	Jenkins, VSTS
Collaboration, Task & Issue Tracking	Jira, Phabricator



Platforms	QuickBooks
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WORK EXPERIENCE

.NET MAUI & Xamarin.Forms Lead Developer (current job)

May 2022 - August 2026

.NET MAUI, Xamarin.Forms lead developer (US On-Demand Home & Local Services app)

September 2025 - August 2026

Summary: App helps companies to manage provided services, streamlining service management and payment processing.

Responsibilities:

- Architecture decisions making
- Developing
- Unit tests writing
- Native libraries binding
- Planning work for the team
- Integrating Stripe payments in the app
- Integrating ACH payments
- CI/CD

Technologies: C#, .NET, Xamarin.Forms, .NET MAUI

.NET MAUI developer (Loans app)

June 2024 - August 2025

Summary: Application that helps users manage their loans, providing financial management tools and payment integration.

Responsibilities:

- Architecture decisions making
- Development
- Unit tests writing
- Native libraries binding
- Planning work for the team
- Integrating Paypal payments and payout
- CI/CD

Technologies: flutter, typescript, rust, graphql

Flutter developer (Agilio app)

May 2022 - May 2024

Summary: App connects professionals with companies which have jobs to be done, facilitating job matching and service provision.



Responsibilities:

- Architecture decisions making
- Developing
- Unit tests writing
- Native libraries binding
- Planning work for the team
- Integrating Stripe payments in the app
- Integrating ACH payments
- Integrating QuickBooks
- CI/CD

Technologies: flutter, typescript, rust, graphql

.NET backend developer (construction machine management app)

March 2022 - April 2022

Summary: App for a UK company renting construction machines, helping to manage machines and workers, assign tasks, and gather metrics.

Responsibilities:

- Architecture decisions making
- Developing
- Unit tests writing

Technologies: C#, .NET, EFCore, Docker

Xamarin / .NET Engineer, NDA

(December 2018 - February 2022)

iFit mobile app

February 2021 - February 2022

Summary: Mobile fitness application providing workout tracking and fitness coaching services to users.

Responsibilities:

- Architecture decisions making
- Developing
- Unit tests writing

Technologies: C#, .NET, Xamarin.Native, MvvmCross, SQLite

Healthcare app

December 2020 - January 2021

Summary: Application that helps hospitals provide services and medical equipment to clients, improving healthcare service delivery.



Responsibilities:

- UI for both platforms (Android/iOS)
- Business logic development
- Connection with backend
- DB layer development
- Builds automatization
- Publishing app to stores

Technologies: C#, .NET, Xamarin.Native, MvvmCross, Realm

Squad lead (Umbrella, Softserve)

December 2018 - December 2020

Summary: Complex module-based application for the construction industry, supporting various construction management tasks.

Responsibilities:

- Developing
- Unit tests writing

Technologies: C#, .NET, Xamarin.Native, MvvmLight, SQLite, Azure

Xamarin Mobile Developer

(March 2016 - November 2018)

First Messenger

January 2018 - November 2018

Summary: Messenger application developed from scratch providing communication services for users.

Responsibilities:

- Developing application from scratch
- UI for both platforms (Android/iOS)
- Business logic development
- Connection with backend
- DB layer development
- Builds automatization
- Publishing app to stores

Technologies: C#, .NET, Xamarin.Native, MvvmCross, SQLite, REST API

O.V.N Logistics

October 2017 - December 2017

Summary: Mobile application for an American logistics company to help their drivers find comfortable loads, optimizing logistics operations.



Responsibilities:

- Developing application from scratch
- UI for both platforms (Android/iOS)
- Business logic development
- Connection with backend
- DB layer development
- Builds automatization
- Publishing app to stores

Technologies: C#, .NET, Xamarin.Native, MvvmCross, SQLite, REST API

Synevo labs (mLab Enterprise mobile)

June 2017 - September 2017

Summary: Mobile application for Synevo labs simplifying the procedure for patient care when taking tests.

Responsibilities:

- Developing
- Decision-making

Technologies: C#, .NET, Xamarin.Native, MvvmCross, SQLite, REST API

Synevo labs (mLab Enterprise)

March 2017 - June 2017

Summary:

- Desktop WPF C#
- .NET-based client application for Synevo Labs simplifying the procedure for patient care when taking tests

Responsibilities:

- Developing application from scratch
- UI with XAML
- Business logic development
- Connection with backend
- DB layer development
- Builds automatization
- Creating installation package

Technologies: C#, .NET, WPF, MvvmCross, SQLite, REST API

TOWNPASS

July 2016 - March 2017

Summary: Entertainment application for Ukrainian cities providing information about cafes, restaurants, museums, theaters, and more.



Responsibilities:

- Developing the application from scratch
- UI for both platforms (Android/iOS)
- Business logic development
- Connection with backend
- DB layer development
- Builds automatization
- Publishing app to stores

Technologies: C#, .NET, Xamarin.Native, MvvmCross, SQLite, REST API

OCBB.UA

March 2016 - June 2016

Summary: Mobile application for organization of co-owners of apartment buildings across Ukraine, facilitating communication and management.

Responsibilities:

- Developing application from scratch
- UI for both platforms (Android/iOS)
- Business logic development
- Connection with backend
- DB layer development
- Builds automatization
- Publishing app to stores

Technologies: C#, .NET, Xamarin.Native, MvvmCross, SQLite, REST API

EDUCATION

- **Master's degree, Artificial Intelligence**
Donetsk National University
2015 – 2017

