

# Kostiantyn

## Senior Xamarin developer

### SUMMARY

- Xamarin developer with more than 7 years of experience in IT industry. - With Xamarin specifically I've been working for the last 6 years. - Deep knowledge and professional expertise in C#, Xamarin iOS and Xamarin Android (both Native and Forms). - Experience in participation in full life-cycle of software design and development process including requirements gathering and analyzing, technology selection and architecture design, application core development, testing and deployment. - Upper-Intermediate English. - Available ASAP

### TECHNICAL SKILLS

<b>Main Technical Skills</b>	C#
<b>Programming Languages</b>	C#, Java, Objective-C, Swift
<b>Android Libraries and Tools</b>	Android Studio
<b>.NET Platform</b>	Entity Framework, .NET, WPF
<b>Databases &amp; Management Systems / ORM</b>	SQLite
<b>UI Frameworks, Libraries, and Browsers</b>	XML
<b>Azure Cloud Services</b>	Azure DevOps
<b>Third Party Tools / IDEs / SDK / Services</b>	Android Studio, Eclipse, Visual Studio, XCode
<b>Deployment, CI/CD &amp; Administration</b>	Bamboo, Jenkins
<b>Version Control</b>	Git, SourceTree
<b>Collaboration, Task &amp; Issue Tracking</b>	Jira, Redmine
<b>Methodologies, Paradigms and Patterns</b>	Scrum
<b>iOS Libraries and Tools</b>	TestFlight, Xamarin
<b>QA, Test Automation, Security</b>	TestFlight, xunit
<b>SDK / API and Integrations</b>	Web API

## EXPERIENCE

### Senior/Lead Xamarin developer, KDD Digital Healthcare

August 2018 – now  
<http://kdd-digital.de/>

**Description:** At KDD Digital Healthcare, our mission is to make digitalization in healthcare practical and convertible. Especially in Hospitals we feel the need for simple, intuitive and process oriented applications similarly with the highest standard for safety and protection. Our Mission is grounded in healthcare sector today but more in the healthcare sector we strive to create. Software from KDD Digital Healthcare is a propriety development enabling the Special requirements of Hospitals and other healthcare institutions.

**Responsibilities:**

- Building mobile app from scratch.
- Prototyping.
- Establishing CI/CD. Code review.
- Defined code convention.
- Maintaining , optimizing, migrating legacy code.

**Technologies:** VS, Android Studio, XCode, Xamarin.iOS, Xamarin.Droid, Xamarin.Forms, MvvmCross, Azure DevOps, Git, Source Tree, UNIX shell, UnitTest, xUnit, Jira, Scrum.

### Senior Xamarin / .Net developer, Bosch SoftTec

December 2017 – August 2018  
<http://www.bosch-softtec.com/>

**Description:** Bosch SoftTec provides outstanding software-based infotainment and assistance solutions for connected mobility. Bosch SoftTec has set itself the goal of becoming the preferred provider of connected infotainment and driver assistance solutions for its customers in the automotive industry – and beyond.

**Responsibilities:**

- Refactoring, optimizing, supporting the high load project.
- New features integration.
- Creating product's requirements, modeling new architecture for the new cross platform application, implementing it.
- Setup and support CI processes.
- Leading the team.

**Technologies:** Visual Studio, Android Studio, XCode, Xamarin.iOS, Xamarin.Droid, Xamarin.Mac, Git, SourceTree, UNIX shell, UnitTest, xUnit, Jira, Scrum, Bamboo.

### Senior .Net / Xamarin Developer, Software development

November 2016 – November 2017

**Responsibilities:**

- Design and optimization high load projects.
- Developing an application for iOS and Android with Xamarin in C#.
- Development for iPhone / iPad and Android Phone / pad UIs.
- Implementing platform-independent library.
- Updating application for new platform features.

**Technologies:** C#, Xamarin.IOS, Xamarin.Android, .NET



## **Senior .Net / Xamarin developer, Software development**

April 2016 – November 2016

### **Responsibilities:**

- Modeling, developing, implementing mobile apps, integrating and connecting web services.
- Creating and supporting continuous integration and continuous delivery processes.

**Technologies:** Xamarin Studio, Android Studio, XCode, Mono, MonoTouch, MvvmCross, SignalR, Xamarin Insight, Source Tree, Git, AXML, XML, JSON, Genymotion, Jira, Redmine.

## **.Net Full Stack / Xamarin developer, Various projects**

October 2015 – April 2016

### **Responsibilities:**

- Modeling, developing, implementing the mobile app and server side.
- Support and develop the product from the abstract model till the release.

**Technologies:** VS 2015 ,Xamarin Studio, Web Api, SQLite, Mono, MonoTouch, MSSQL, Xamarin Insight, XCode, Entity Framework , Microsoft Identity, Fluent Api, Bootstrap, Source Tree, SVN, XML, JSON, NUnit, Jira, Canban, Google Developer Console and Apple Developer Platform , TestFlight.

## **.Net/ Xamarin developer, Software development**

September 2014 – October 2015

**Description:** The company has created technology to assist the Healthcare, Hospitality, Education and Building Service industries in their pursuit of excellence.

### **Responsibilities:**

- Developing mobile apps for Android and iOS using Xamarin and services using Web Api.
- Supporting the products from the high level meetings up to the releases.

**Technologies:** Visual Studio 2013, Xamarin Studio, Web Api, Xamarin Insight, Xamarin.UITest, SQLite, XCode, .Net 4.5, SVN, XML, AXML, JSON, NUnit, Entity Framework, SCRUM.

## **.Net /Xamarin developer, Software development**

January 2014 – August 2014

**Description:** The company developed leading remote proofing solutions for pre-press, publishing, advertising industries, large enterprises and educational institutions.

### **Responsibilities:**

- Creating new apps for MacOSX and IOS, implementing from low level up to UI level.
- Development process was based on SCRUM methodology.

**Technologies:** Visual Studio 2013, Xamarin studio, XCode, NET 4.5, Mono framework, MonoTouch framework, C#, Objective C , Eclipse.



## **.NET developer, Software development**

February 2013 – January 2014

### **Responsibilities:**

- Implementing new features vertically from lowest runtime level up to UI changes, delivered bug-fixes for existing functionality, supporting install processes.
- Development process was based on SCRUM.

**Technologies:** Visual Studio 2010/2012, WPF, NET 4.0, C#, InstallShield, Accurev, Jenkins.

## **EDUCATION**

**Ukrainian National University of Food Technologies on the direction of Economy of enterprise.**

2005 – 2010

