

Hiring software engineer as easy as calling a taxi.

# Hugo Monteiro Bedford

## Flutter Software Developer

### SUMMARY

Software engineer with 5+ years of experience specializing in Flutter development, adept at leading teams, and establishing development standards. Proven track record in architecting and deploying mobile apps with complex functionalities, including synchronous video players, multiple themes for whitelabel solutions, and comprehensive content management systems. Skilled in creating robust CI/CD pipelines (Codemagic, GitHub Actions) and implementing security measures aligned with backend infrastructures. Proficient in native plugin development across Kotlin, Java, Swift, and JavaScript. Educational background includes ongoing studies in Analysis and Systems Development, with strong problem-solving and team leadership abilities.

### SKILLS

<b>Main Technical Skills</b>	Facebook Auth, Dart, Kotlin, MVVM+Rx, GraphQL
<b>Python Frameworks and Libraries</b>	Graphene
<b>Databases &amp; Management Systems / ORM</b>	PostgreSQL, SQLAlchemy
<b>Methodologies, Paradigms and Patterns</b>	Agile, Scrum
<b>Version Control</b>	Git
<b>Other Technical Skills</b>	Codemagic, OneSignal

### WORK EXPERIENCE

#### Tech Lead | Flutter Software Developer , Cursology

**Duration:** December 2021 - February 2024

**Summary:** Development of the Cursology application with a modularized approach, multiple video players, and white-label support for different themes.

**Responsibilities:** Architecting the application, creating a modular design, developing multiple video player functionalities, developing CI/CD pipelines

**Technologies:** Flutter, iOS, Android, Chromecast, Github Action, Codemagic



### **Tech Lead | Flutter Software Developer, O Exército**

**Duration:** January 2023 - February 2024

**Summary:** Development of O Exército application featuring Instagram-style stories and content management, along with a web application architecture.

**Responsibilities:** Application development, design of pipelines, database design for chat, notifications system, architecture of web application, mentoring and business rules validation

**Technologies:** Flutter, iOS, Android, GraphQL, Firebase, OneSignal

### **Software Developer Flutter, UNHIDE School APP**

**Duration:** January 2022 - September 2022

**Summary:** Architecture and implementation of UNHIDE School APP with a DRM player and additional functionalities.

**Responsibilities:** Architecting the application, feature implementation, native integration with VdoCypher

**Technologies:** Flutter, iOS, Android, VdoCypher

### **Tech Lead | Flutter Software Developer, Boatlux**

**Duration:** January 2022 - May 2023

**Summary:** Development of Boatlux applications for mobile and desktop/web with features including reservation management and financial management.

**Responsibilities:** Application architecture, feature implementation, management system for boats and financials, deployment and testing pipeline

**Technologies:** Flutter, iOS, Android, Web/Desktop, GitHub Actions, Codemagic

## **EDUCATION**

- **Analysis and Systems Development**

UVA (University of Veiga Almeida)

2022 - Present

- **Computer Technician**

5 de July School, Itaguaí, RJ - Brazil

2013

