UPSTAFF

Alexander P
Middle Ruby Software Engineer

SUMMARY

- 8+ years of experience in the IT industry - Intermediate English - Available ASAP

TECHNICAL SKILLS

Main Technical Skills	Ruby
Programming Languages	Ruby
Ruby Libraries and Tools	Capistrano, Rake, RVM, Sidekiq, Thor
PHP Libraries and Tools	Faker
Ruby Frameworks	Ruby on Rails
Databases & Management Systems / ORM	AWS ElasticSearch, AWS Redshift, Microsoft SQL Server, MySQL, PostgreSQL, SQL
Cloud Platforms, Services & Computing	Zapier
Amazon Web Services	AWS ElasticSearch, AWS Redshift
Collaboration, Task & Issue Tracking	Atlassian Trello, Slack
SDK / API and Integrations	Fixer API, Swagger
Platforms	headless
QA, Test Automation, Security	RSpec, Selenium Webdriver
Web/App Servers, Middleware	RVM
Other Technical Skills	FactoryBot, ffaker, Fuubar, SimpleCov, WebMock

EXPERIENCE

Ruby & Rails developer,Norwegian E-Learning portal

2021 – Present

Ruby & Rails developer at QPARD / P2H

4 November 2020 – 2021
Responsibilities:
- Research of the project code, analysis of architecture
- Communication with customers: weekly video calls in Zoom to discuss issues on current tasks, new tasks, problems clarification of unclear points, answers to questions about tasks in Trello cards, communication in Slack
- Correction of critical errors and bugs
- Refinement of existing functionality
- Development of new functionality
- Refactoring problem areas, improving the code
- Add new and fixing broken RSpec / Swagger autotests
- Manual testing of new functionality and fixes via Rails Console / RSpec / Swagger UI autotests
- Deploy new functionality and fixes to the staging server for testing by QA specialist
- Project source code managing on GitHub: creating / merging / deleting branches, merge requests, resolving conflicts
 - QPARD: Mentoring and help junior Ruby colleague
- Console24 subsystem (microservice) development: Onebox Import Pipe development assistance, Onebox Import Controller development

Ruby on Rails developer, Roobykon Software

16 January 2018 – 29 October 2019 (1 year, 10 months)
Responsibilities:
- Self-education / Participated in multiple Ruby Meditation conferences, RubyC 2018 as a listener
- Preparing presentations and participating in company TechTalks
- Help colleagues with bugs/troubles investigation, Ruby environment, and project setup
- Team/Project Leading of 3 developers on the project (1 back-end, 2 front-end + 1 project manager)
- Weekly Zoom scrum video-calls with data scraping project customer
- Estimating new projects/sprints/tasks before development, WBS creating
- Project architecture designing: back-end, front-end
- Rails project development, implementing new features according to the technical requirements
- Code refactoring: improve stability, speed, readability of old and buggy code
- Front-end development and bug fixing
- Project deploy to staging/production, help Devops to fix deploy errors
- Project errors monitoring and operational bug fixing
- Code review: pull requests of team members
- Development of company internal usage component: simple blog for Sharetribe Go applications

Ruby on Rails developer, Sloboda Studio

7 December 2016 – 12 October 2017 (10 months, 5 days)
Responsibilities:
- Help colleagues with architecture/performance, bugs investigation, environment setup
- Self-education / Mentor colleagues and Team/Project Leading of 3 developers
- Preparing presentations and active participation in company DevTalks (each Wednesday)
- Participated in Ruby Meditation #13 conference as a listener, speaker on Lightning Talks
- Participated in Ruby Meditation #14 (08.04.2017) conference as a speaker [Slides]
- Participated in several interviews with potential customers
- Estimating new projects: writing sprints/stories/tasks/subtasks with estimation (WBS creating)

- Project architecture designing: back-end, front-end
- Rails project development and bug fixing
- Writing technical documentation

Markup / Php / Ruby on Rails developer, PUSH Agency

1 June 2012 – 31 October 2016 (4 years, 5 months)
Responsibilities:
- Creating markup from PSD templates using 960 Grid System / Twitter Bootstrap
- Full-stack e-shops development: back-end on Php, front-end on jQuery
- Php e-shops support: adding new features, bug fixing
- Php: implementation PayU payment system module from scratch and integration in 2 e-shops
- Full-stack e-magazine development: back-end on Php, front-end on CoffeeScript & Marionette.js
- WordPress plugins development
- Php/RoR: RESTful APIs development
- RoR: development; testing/writing tests; debug/refactoring/optimization/bug fixing; data scraping
- Web hosting management / Configuring production environment with Devops
- Writing technical documentation for projects