Habib Ali
Senior Java Spring Boot/ iOS Software Engineer

SUMMARY

Expert with iOS swift/ Objective C development Nearly 2 years experience on Java Spring Boot development

TECHNICAL SKILLS

Main Technical Skills	Swift (5 yr.), Objective-C (5 yr.), Java (3 yr.), Spring Boot (3 yr.), iOS (11 yr.)
Programming Languages	Java (3 yr.), Objective-C (5 yr.), Swift (5 yr.)
.NET Platform	ASP.NET Web API (1 yr.)
JavaScript Libraries and Tools	React Native (3 yr.)
Java Frameworks	Spring Boot (3 yr.)
SDK / API and Integrations	ASP.NET Web API (1 yr.)
Operating Systems	iOS (11 yr.)
Platforms	Unity (2 yr.)
iOS Libraries and Tools	Xamarin (1 yr.)

- Folio3 — Java/Native iOS/React-Native Developer June 2018 - PRESENT
  - Currently working as backend engineer using Java SpringBoot
  - I also led a team of mobile developers of SquareTrade and other mobile apps of AllState for 2 years
  - Implemented CI/CD pipelines for SquareTrade and other mobile apps using Bitrise, Fastlane, and Jenkins
  - Implemented Mobile Diagnostics feature that helps in claims and SalesForce's driven chatbot in SquareTrade
  - Implemented MVVM architecture for SquareTrade and other mobile apps.
  - Covers the SquareTrade project with the XC unit test and XCUI test with 80 to 90% code coverage

○ Worked and led React Native GSL app for SquareTrade technicians and implemented

- MiracleTek —Xamarin CrossPlatform Developer November 2016 - June 2018
  - ○ Worked and learned to develop mobile apps using Cross Platform Xamarin Forms for the app MiracleTek which was later renamed Makeen Transform and the forms designed on it are also used by Georgiou (a construction giant in Australia)
  - ○ Created Custom components and nugget plugins for Xamarin
- Unique Software Development — Native iOS/Unity 3D Developer September 2014 - October 2016

  - ○ Worked on Quick-Step, 3D flooring app using Unity3D with OpenCV framework

  - ○ Explored and implemented an Augmented Reality framework powered by Vuforia

  - ○ Worked on multiple iOS apps and used MVVM in it

  - ○ Worked on .Net web API for Spectocor for processing (encoding, decoding and dumping) Mobile Cardiac Telemetry Signals

- Folio3 — Native iOS Developer July 2014 - Sept 2014
  - ○ Developed conference calling utility iOS App from scratch named Conferencia (later named Meeting Mogul)

  - ○ Developed Algos and test cases for extracting dialing information from calendar and NetSuite events along with proper threading.

  - ○ Learned developing practice games using Unity3D

- Folio3 — Native iOS Developer June 2011 - June 2014
  - ○ Part of the remote SCB USA team for developing their several enterprise iOS apps which are used by thousands of their employees

  - ○ Worked as a trainee for the first six months as an iOS app Developer.