

Hiring software engineer as easy as calling a taxi.

Roman V. Senior Data Scientist

SUMMARY

- Software engineer with 6 years of experience in data science and computer vision.
- Proficient in Python, C++, and various data science libraries such as NumPy, Pandas, and scikit-learn.
- Experienced in developing real-time computer vision algorithms for iOS and Android devices.
- Skilled in dataset gathering, neural network training, and model optimization using Inference Triton Server.
- Developed and integrated a face reenactment algorithm for photo editing.
- Familiar with DevOps and MLOps tools such as AWS, Docker, and Google Cloud.
- Holds a Master's degree in Data Science and a Bachelor's degree in Computer Science from Ukrainian Catholic University.

SKILLS

| Main Technical Skills | Python (6 yr.), OpenCV (6 yr.), Pandas (6 yr.) |
|--|---|
| | |
| Programming Languages | C++ |
| AI & Machine Learning | NumPy, PyTorch, Scikit-learn, Xgboost |
| Python Frameworks and Libraries | Matplotlib, NumPy, Pillow, PyTorch, Scikit-learn, SciPy |
| Data Analysis and Visualization Technologies | Databricks |
| Databases & Management Systems / ORM | AWS DynamoDB, FireStore, PostgreSQL |
| Cloud Platforms, Services & Computing | Matillion |
| Amazon Web Services | AWS DynamoDB, AWS EC2, AWS EMR, AWS Glue, AWS S3 |
| Azure Cloud Services | Databricks |
| Google Cloud Platform | Google Cloud AI, Google Cloud Pub/Sub |
| Virtualization, Containers and Orchestration | Docker, Terraform |



| Version Control | Git |
|------------------------|---------------------------------|
| Operating Systems | Linux |
| Other Technical Skills | Faiss, NLP (6 yr.), Statsmodels |

WORK EXPERIENCE

Computer Vision Engineer, Visual Object Tracking Algorithm

Duration: Feb 2020 - Present

Summary: Researched and developed a visual object tracking algorithm that operates in real-time on iOS and Android devices while maintaining near state-of-the-art results on popular benchmarks.

Responsibilities: Researched and developed a visual object tracking algorithm; Organized dataset gathering pipelines and managed neural network training lifecycle; Researched and developed a real-time human segmentation algorithm on mobile devices; Optimized ML/CV models efficiency and API request handling using Inference Triton Server; Researched, developed, and integrated a face reenactment algorithm; Integrated embeddings storage on production using Milvus for efficient text-video visual search; Prototyped lightweight visual demos with ML/CV models for stakeholders using Retool; Developed multi-step approaches for image generation using Stable Diffusion XL model fine-tuned on user data.

Technologies: Python, NumPy, OpenCV, Torch, PyTorchcv, PyTorch-lightning, Torchmetrics, Pandas, scikit-learn, kornia, NLP, matplotlib, Pillow, scipy, album entations, diffusers, transformers, accelerate, Faiss, annoy, xgboost, PostgreSQL, torchvision, AWS (EC2, EMR, S3, Glue, DynamoDB), Docker, Matillion ETL, Databricks, Google Cloud (Storage, Firestore, PubSub), Linux, Git, Triton Inference Server, hydra, statsmodels, Terraform

Computer Vision Engineer, Real-time Human Segmentation Algorithm

Duration: Feb 2020 - Present

Summary: Researched and developed a real-time human segmentation algorithm on mobile

devices.

Responsibilities: Researched and developed a real-time human segmentation algorithm on

mobile devices.

Technologies: Python, NumPy, OpenCV, Torch, PyTorchcv, PyTorch-lightning, Torchmetrics,

Pillow, mlflow, W&B, torchvision, album entations, kornia, NLP

Computer Vision Engineer, ML/CV Models Optimization

Duration: Feb 2020 - Present

Summary: Optimized ML/CV models efficiency and API request handling using Inference Triton

Server.

Responsibilities: Optimized ML/CV models efficiency and API request handling using Inference

Triton Server.

Technologies: Python, diffusers, transformers, xformers, accelerate, scipy, scikit-learn



Computer Vision Engineer, Face Reenactment Algorithm

Duration: Feb 2020 - Present

Summary: Researched, developed, and integrated a face reenactment algorithm. **Responsibilities:** Researched, developed, and integrated a face reenactment algorithm. **Technologies:** Python, diffusers, transformers, xformers, accelerate, scipy, scikit-learn

Computer Vision Engineer, Embeddings Storage Integration

Duration: Feb 2020 - Present

Summary: Integrated embeddings storage on production using Milvus for efficient text-video

visual search.

Responsibilities: Integrated embeddings storage on production using Milvus for efficient text-

video visual search.

Technologies: Python, diffusers, transformers, xformers, accelerate, scipy, scikit-learn

Computer Vision Engineer, Visual Demos using Retool

Duration: Feb 2020 - Present

Summary: Prototyped lightweight visual demos with ML/CV models for stakeholders using

Retool.

Responsibilities: Prototyped lightweight visual demos with ML/CV models for stakeholders

using Retool.

Technologies: Python, diffusers, transformers, xformers, accelerate, scipy, scikit-learn

Computer Vision Engineer, Image Generation using Stable Diffusion XL Model

Duration: Feb 2020 - Present

Summary: Developed multi-step approaches for image generation using Stable Diffusion XL

model fine-tuned on user data.

Responsibilities: Developed multi-step approaches for image generation using Stable Diffusion

XL model fine-tuned on user data.

Technologies: Python, diffusers, transformers, xformers, accelerate, scipy, scikit-learn

Computer Vision Engineer, Real-time Object Detection and Clothes Search

Duration: Apr 2019 - Feb 2020

Summary: Developed real-time algorithms for simultaneous multiple object detection, identification, and tracking on a customer video

identification, and tracking on a customer video.

Responsibilities: Developed real-time algorithms for simultaneous multiple object detection, identification, and tracking on a customer video; Built an efficient algorithm for clothes search and matching across a large database of the given user-taken photo; Implemented pipeline for clothes detection, tagging (color, texture, fabric), and segmentation.

Technologies: Python, Faiss, annoy, NumPy, matplotlib, OpenCV, Pandas, torch, PyTorchlightning, album entations, AWS (S3, EC2), Docker



Computer Vision Engineer, Customer Conversion Rate Prediction

Duration: Oct 2018 - Apr 2019

Summary:

- Worked with large text datasets and AutoML approaches which estimate crucial business metrics
- Built automation pipelines for report generation using AWS tools (EC2, EMR, S3, Glue, DynamoDB), Matillion ETL, and Databricks
- Worked with time series data to estimate future sales for businesses

Responsibilities: Worked with large text datasets and AutoML approaches which estimate crucial business metrics; Built automation pipelines for report generation using AWS tools (EC2, EMR, S3, Glue, DynamoDB), Matillion ETL, and Databricks; Worked with time series data to estimate future sales for businesses.

Technologies: Python, matplotlib, xgboost, NumPy, PyTorch-lightning, Databricks, AWS (S3, Glue, DynamoDB, EC2, ECR), Matillion ETL, statsmodels

Research Intern, Indoor Navigation using RL

Duration: Jun 2018 - Oct 2018

Summary: Implemented reinforcement learning algorithms for indoor navigation algorithms in

different environments (Minos, Gibson).

Responsibilities: Implemented reinforcement learning algorithms for indoor navigation

algorithms in different environments (Minos, Gibson).

Technologies: Python

EDUCATION

Ukrainian Catholic University

M aster's D egree in D ata Science Sep 2020 - Jun 2022

Ukrainian Catholic University

Bachelor's D egree in Com puter Science Sep 2016 - Jun 2020

CERTIFICATION

- ECCV 2022: FEAR: Fast, Efficient, Accurate, and Robust Visual Tracker
- One-shot Facial Expression Reenactment using 3D Morphable Models
- NoGAN: Deblurring Images without Adversarial Training

