

Fabricio Bertani

Senior Software Developer

SUMMARY

- Mobile developer with 7+ years in Android, iOS, Xamarin, Flutter, and .Net technologies.
- Experienced in backend API and microservices development using ASP .Net Core and Azure.
- Led architectural design and tech support across multi-platform mobile projects.
- Proficient in Kotlin, .Net 6, Xamarin.Forms, and cross-platform frameworks like MvvmCross.
- Strong foundation in computer science with degrees in Information Systems and Multimedia Web Design.

TECHNICAL SKILLS

Main Technical Skills	Kotlin (3 yr.), Android (6 yr.), iOS (3 yr.)
Programming Languages	Kotlin (3 yr.)
.NET Platform	ASP.NET Core Framework (3 yr.), .NET (7 yr.), WPF (1 yr.)
Mobile Frameworks and Libraries	Flutter (3 yr.), .NET MAUI (1 yr.), Xamarin (4 yr.)
JavaScript Frameworks	jQuery (1 yr.)
Android Libraries and Tools	Kotlin (3 yr.)
UI Frameworks, Libraries, and Browsers	Bootstrap (1 yr.), CSS3 (1 yr.), HTML5 (1 yr.), jQuery (1 yr.)
Cloud Platforms, Services & Computing	AWS (1 yr.), Azure (3 yr.)
Platforms	Android (6 yr.)
Operating Systems	iOS (3 yr.)
Methodologies, Paradigms and Patterns	MvvmCross (2 yr.)

WORK EXPERIENCE

Mobile Developer - SEAtS Software (SEAtS ONE)

Duration: agosto de 2023 - Present



Summary: Development of SEAtS ONE, a platform by SEAtS Software that provides smart campus and event management solutions to improve user experience and operational efficiency.

Responsibilities:

- Developing mobile applications for the SEAtS ONE platform.
- Ensuring high-quality software production adaptable to new technologies and challenges.

Technologies: Kotlin, Android, iOS

Senior Mobile Developer & Tech Lead - Stefanini LATAM (Mobile and Backend Support and Development)

Duration: diciembre de 2020 - febrero de 2023

Summary: Provided mobile platform support and backend API and microservices development for Stefanini LATAM, a global IT services company.

Responsibilities:

- Supported mobile teams across multiple platforms.
- Created and maintained backend APIs using ASP .Net Core 3.1.
- Developed and maintained microservices with .Net 6 and Azure.
- Designed, planned, and implemented architectural schemes in various projects.

Technologies: .Net Core 3.1, .Net 6, Azure

Sr. Mobile Engineer - DEPT® (Flutter Application Support and Maintenance)

Duration: abril de 2022 - enero de 2023

Summary: Supported development and maintenance of a Flutter-based mobile application for DEPT®, a digital agency.

Responsibilities:

- Provided development support and maintenance for a Flutter application.

Technologies: Flutter

Software Developer (Freelancer) - Freelancer (Mobile and Backend Development Projects)

Duration: enero de 2020 - diciembre de 2020

Summary:

- Freelance development of mobile applications and backend services using Xamarin
- Forms, Flutter, ASP
- Net Core, and Azure

Responsibilities:

- Developed mobile applications using Xamarin.Forms and Flutter.
- Created and maintained backend APIs with ASP .Net Core 3.1 and 5.0.
- Developed and maintained backend web services with .Net and Azure.
- Maintained a desktop administrative tool using WPF.



Technologies: Xamarin.Forms, Flutter, ASP .Net Core 3.1, ASP .Net Core 5.0, .Net, Azure, WPF

Consultant & Mobile Developer - OZ Design (GroundWorks Home Inspection Mobile Application)

Duration: julio de 2019 - enero de 2020

Summary: Developed the GroundWorks Home Inspection mobile application to facilitate home inspection processes, including native development for wearable devices.

Responsibilities:

- Developed the GroundWorks Home Inspection mobile app using Xamarin.Forms.
- Developed native applications for Android Wear and iWatch.

Technologies: Xamarin.Forms, Android Wear native development, iWatch native development

Mobile Developer - DGENIX (Mobile Development and API Maintenance)

Duration: julio de 2017 - junio de 2019

Summary: Developed native and cross-platform mobile applications and maintained backend APIs for DGENIX.

Responsibilities:

- Developed native Android mobile applications.
- Developed mobile applications for iOS and Android using Xamarin and MvvmCross framework.
- Developed cross-platform applications with Xamarin.Forms for iOS, Android, and UWP using MvvmCross.
- Maintained backend API using .Net Framework 4.6.1.

Technologies: Android Native, Xamarin, Xamarin.Forms, MvvmCross, .Net Framework 4.6.1

Software Developer Jr. - PastafrolaSoft (Backend Maintenance and Frontend Development)

Duration: noviembre de 2016 - julio de 2017

Summary: Maintained backend services on AWS and developed frontend and Android native applications for PastafrolaSoft.

Responsibilities:

- Maintained backend services hosted on AWS.
- Developed frontend using HTML5, CSS3, jQuery, and Bootstrap.
- Developed native Android applications.

Technologies: AWS, HTML5, CSS3, jQuery, Bootstrap, Android Native

Web Developer (Freelancer) - Freelancer (Web Development and Maintenance)

Duration: enero de 2014 - julio de 2017



Summary: Provided web development services including new site creation, modifications, redesigns, and code rewriting for private clients.

Responsibilities:

- Developed new websites and modified existing ones.
- Performed redesigns and rewrote code for clients.

PC Repair Technician - Particular (PC Repair and Maintenance)

Duration: enero de 2007 - enero de 2019

Summary: Provided PC repair and maintenance services to private clients.

Responsibilities:

- Repaired and maintained personal computers for clients.

EDUCATION

- **Ingeniería en Sistemas de Información, Ingeniería informática**
Universidad Tecnológica Nacional
2009 - 2012
- **Tecnicatura en Informática Aplicada al Diseño Multimedial y de Sitios Web**
Universidad Nacional del Litoral, Desarrollo de páginas web, contenido digital/
multimedia y recursos informáticos
2016 - 2018

CERTIFICATION

- **EF SET English Certificate**
75/100 (C2 Proficient)
- **Video Games Programming**

